

**Video 202:**  
**Why the Genuine Soul is Unconscious and how to envision the KHAA vs. the Matrix**  
by Wes Penre, Jan. 14, 2020

*The video to this transcript can be found on our Video channel below each video, respectively:*  
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**A**fter we released the last video number 201, which seems to have been very helpful to many visitors, additional questions have come up, as well. This is very encouraging because this shows that people are really processing and pondering the information. If you look at the title of this video, you can see the two most common questions we've got, so let's see if we can explain this with an analogy that might hopefully work. Our intention with this video is

## Video 202: Why the Genuine Soul is Unconscious and how to envision the KHAA vs. the Matrix

that our visitors will better understand how the Matrix and the KHAA/Greater Universe are set up and the difference between the two.

We find the analogy of playing a computer game very useful, and it can be expanded upon in many different directions, so we'll use it in this video, as well. The similarities between playing a game on the computer and the 3-D reality versus the KHAA reality are stunning and very close to how this works, based on our conclusions so far.

In Video 201, we discussed the differences between the Genuine Soul/True Self, the Artificial Soul/False Self, and the Unconscious Mind, which is the soul connection between all the Namlu'us (the original human soul group) because we are all soul splinters of the Queen. The Unconscious Mind is a term we borrowed from the WingMakers, and it refers to both the Genuine individual soul and the Collective soul group, which we call the Namlu'u or the Human Soul Group. Therefore, the Unconscious Mind is both an individual mind and a "hive-mind." So, let's use the above terms as guidelines for this video.

*Remember that these are just analogies and metaphors and are not to be taken literally. They help explaining our subjects at hand but might and might not work in other instances.*

Let's start with our life on Tiamaat, when there was no artificial soul or Matrix construct as we know it now—only the KHAA/Greater Universe. In this analogy/metaphor, let's pretend that the Earth is the KHAA and all the computers on Earth are different planets and stars, on which life can be created for souls to experience. Thus, you can play one particular computer game, while someone in another country can play a completely different game—the two of you are in two different realities, so to speak, if each game represents a different world/planet/star, etc. Let's say that you are assigned to play the Tiamaat game together with millions of other people, e.g. the U.S. population is playing the same game—the Tiamaat game. You were created to do this, as a starter, to see if you can "beat the game," i.e. graduate from the game, based on the rule-set of the game. The Deity who created Earth (which in this analogy is the KHAA), i.e. the Queen, created all these million souls from Her own soul energy, so all these souls are connected through Her. This is the Unconscious Mind. However, at the Tiamaat stage of the

## Video 202: Why the Genuine Soul is Unconscious and how to envision the KHAA vs. the Matrix

game, it's not unconscious—the souls are psychically connected, just like people who play a completely different game with each other are psychically connected in this analogy. This is what soul groups are.

If we go back to the Tiamaat game, let's say you sit in the living room, this represents the Genuine Soul, and you are getting assigned an avatar in the Tiamaat game. In this example, your avatar is called Susy. In order to animate Susy, you need to focus on the game by investing your Genuine soul energy into the game, so that's what you do. You invest your entire soul in the Experiment/video game. Mind you that this video game is still in the KHAA. It's a construct, but this construct is still in the KHAA, just like your computer is still in your living room, which is a part of Earth (the KHAA in this case).

While playing the Tiamaat game, you are still aware of being in the living room as a Genuine Soul, just like you are normally aware that you're playing a game on your computer, so you can still communicate back and forth between Susy and the Genuine Soul. The Genuine Soul, in her turn, can communicate with the rest of the KHAA (different parts of the Earth in this analogy). However, most of your soul energy is focused on the Tiamaat game—that's where you are supposed to have your main focus.

All goes well, and just like in a real computer game, there is no real death. If Susy, your avatar, is destroyed in the game, you just take a new avatar—no big deal—until you either graduate together with the other players, or you all fail to complete the game, in which case everybody just stop playing and it's over—the Experiment failed.

While we were playing the Tiamaat game, the Sirians, who live in Norway, for example, is another soul group in the KHAA (Earth in this analogy) decided to hack into the Tiamaat game and take it over, and they were successful. In the game, Tiamaat was destroyed, and most avatars died. En.ki, who originally helped out with constructing the Tiamaat game is siding with the hackers because the Queen had decided to let Ninurta take En.ki's role, and En.ki became jealous.

The hackers decided to continue the game and build a bad copy of Tiamaat within the game, and that bad copy became Earth. The Queen, who built the game to

## Video 202: Why the Genuine Soul is Unconscious and how to envision the KHAA vs. the Matrix

begin with, and the hackers made an agreement that the game could continue, and the people in the living rooms all over the United States (the Namlu'u soul group) agreed, as well. You were one of these people, and as the game continued, you got a new avatar named "Billy." The hackers promised that they still would let the avatars, animated by our soul energy from the living room, graduate. Thus, the game continued as before, but now under the supervision of the hackers.

However, especially one of the hackers—En.ki—started messing things up to such a degree that the game became useless. So Khan En.lil and the Council decided to terminate the game. They created the Flood to destroy it.

Because En.ki decided to go behind Orion's back, not all avatars were destroyed in the Flood, and En.ki saved the "code" so he could create new avatars after the Flood. Most Players turned off their computers and became part of everyday life in the KHAA (Earth in our analogy). However, some of us Players might have decided to continue because we thought we could still graduate from the game with some extra effort. So, En.ki restored the game after the Flood and once again, you got a new avatar named Jill, let's say. You invested your soul energy in her.

However, En.ki and the hacker group made life in the game very harsh and difficult, so you needed to focus intensively on thriving and surviving within the game, and all your focus went to accomplishing that. This was when En.ki closed the trap! He changed the frequency of the entire game, so it didn't match the frequency with all other games/constructs in the KHAA. This entrapped our soul energy in the game and gave us amnesia. We no longer remembered that we were the Players in the living room—we had all our focus and the flow of soul energy directed toward and invested in the computer game. Thus, we say that the Genuine Soul is "unconscious." This is also why the WingMakers use the term "Unconscious Mind," which signifies the genuine connection between all the Namlu'u souls in the KHAA. This mind was not unconscious before En.ki changed the frequency of the game.

If the theory is true that we, who are now trapped here, agreed to try to finish off the game and graduate *after* the Flood and got tricked because we used our freewill to continue the game after the Flood, our task is now to reconnect with the Genuine

## Video 202: Why the Genuine Soul is Unconscious and how to envision the KHAA vs. the Matrix

Soul in the living room, so we can withdraw our soul energy from the game. We, who are waking up, are on our way toward doing just that!

Because En.ki and the hackers also invested their soul energy in the game and they betrayed the original Creators, Orion was able to strip them of their creativity, so they, too, got stuck in their own game, which we call the Matrix.

Maybe the visitor can see now that nothing of what we are experiencing here is real—the real thing is the “living room” and the rest of the Earth (which is the KHAA in our analogy). Thus, the stars, planets, and all the rest of what we perceive from the perspective of our avatars only exist in this form within the game/Matrix. It’s a bad copy of 4% of the real thing. Some people say that they want to get rid of the Overlords/hackers and take back this construct, but it’s most likely a dramatization of what we did after the Flood when we decided to continue the game. However, the game is now corrupted beyond repair and hacked to pieces. Isn’t it better then to end the game and go back to the KHAA and create something else than to continue suffering here?

Let’s shift our focus more on the difference between the KHAA and the Matrix, so we better can envision how it most likely will look like when we reenter the KHAA after we’ve left the computer game and have turned off our computers, once again being back in our living room with full awareness. In the discussion, we are going to continue using the same analogy as before.

Let’s recap: the Matrix program we are focusing on in the present is just a computer game that was hacked. It’s not even in alignment, vibratory-wise, with the rest of the KHAA anymore. It’s like if En.ki would have turned the dial on a radio and placed the Matrix between two radio stations. As we went along in this computer game, we were manipulated into using our creative soul energy to perceive reality the way we perceive it today. It’s not the real universe, although this “illusion” is still placed in the KHAA, but out of synch with it. It was easy to manipulate us because we had amnesia and didn’t know better.

The True Self (the original soul) is sitting in the living room in front of the computer. This True Self is in the KHAA. You are the Player. Let’s pretend that the computer is the computer you are looking at now and what is inside it is the

## Video 202: Why the Genuine Soul is Unconscious and how to envision the KHAA vs. the Matrix

Matrix, and the person who is watching is the True Soul in the KHAA. Let's also imagine that the living room *and* the world at large is the KHAA. Furthermore, let's say that the entire planet (the KHAA in this case) is lit up by the Sun all the time—there is no nighttime anywhere on the planet—it's always daylight. This is what we can expect when we return to the KHAA—everything is lit up and there is no darkness.

Now, imagine that each country is a planet or a construct where star beings live and evolve. Let's say that you live in the United States and want to go to Australia. If this was the KHAA, you could do it in two major ways; you could both take a plane and fly over to there, or you could just think yourself over there. What is the difference? The difference is that if you take the plane, it's going to take so much longer. If you think yourself to Australia, it might take a nano-second. The plane signifies a spaceship in this analogy, and the latter signifies nano-travel. People in Australia, in this analogy, are still evolving within their country and have avatars they use, just like we had in our Tiamaat and now also in En.ki Construct, but when they've evolved to a certain point, they can leave their avatars and become creator gods. They now have a general overview of the entire KHAA (Earth in our analogy) and can nano-travel freely in an instant between destinations.

So, in the Matrix game, En.ki created an artificial Grid, consisting of the soul energy we are investing in the game, in addition to artificial soul layers/light-bodies he created to be connected to our avatars (the physical bodies) within the Matrix, so it makes it even more difficult to leave and return to the living room/KHAA. The REAL Grid is the Unconscious Mind, which is the true connection between members of our soul group when we are operating in the KHAA.

As the Matrix game went on and curious star beings from the KHAA found the frequency of the computer game, they were lured in and trapped, too. However, it is potentially more difficult for them to “wake up” than it is for us. We, the Namlu'u souls, are connected through the Unconscious Mind and slowly wake each other up, while the random star beings are not connected with us. Their soul group at large is not connected to the Matrix, so they have very few, or no

## Video 202: Why the Genuine Soul is Unconscious and how to envision the KHAA vs. the Matrix

connection with their true star race/soul group while being trapped in the Matrix as random individual souls.

So, metaphorically, going through the Grid is basically a wakeup process—a reconnection with the Genuine Soul in the living room. When our avatar/physical body expires, we retract our soul energy by penetrating the artificial Grid through the hole we ourselves have created, and return to our original soul.

This is a complex matter, and this analogy may still be difficult to grasp, but please feel free to discuss this with us and between each other on our forum or in the comment section on our blog.

Consider watching this video to the final end, so you don't miss out on our video miniseries about the history of humankind from the birth of our souls up until present time. If you missed earlier episodes, the miniseries started with Episode 1 at the end of Video 187. There is one episode at the end of each of our regular videos since then. Hope you'll find these short-movies interesting!